



Hidden Valley Lake Community Services District

Finance Committee Meeting

DATE: August 7, 2018
TIME: 12:30 PM
PLACE: Hidden Valley Lake CSD
Administration Office, GM Office
19400 Hartmann Road
Hidden Valley Lake, CA

1. CALL TO ORDER
2. PLEDGE OF ALLEGIANCE
3. ROLL CALL
4. APPROVAL OF AGENDA
5. DISCUSS: Coastland Engineer Estimate for the Chlorination Basin and Valve Repair
6. DISCUSS: Discuss meeting w/ Trane-Funding that could be used for enterprise or non-enterprise accounts.
7. PUBLIC COMMENT
8. COMMITTEE MEMBER COMMENT
9. ITEMS FOR NEXT AGENDA
10. ADJOURNMENT

Public records are available upon request. Board Packets are posted on our website at www.hvicsd.org/Meetings.

In compliance to the Americans with Disabilities Act, if you need special accommodations to participate in or attend the meeting please contact the District Office at 987-9201 at least 48 hours prior to the scheduled meeting.

Public shall be given the opportunity to comment on each agenda item before the Governing Board acts on that item, G.C. 54953.3. All other comments will be taken under Public Comment.

HIDDEN VALLEY LAKE COMMUNITY SERVICES DISTRICT

Coastland Engineer Estimate

Not to exceed \$181,500.00 (Anticipated costs to the District: \$11,343.75)

Excerpt from final bid package:

Item No.	Item Description	Estimated Quantity	Unit of Measure	Unit Cost (in figures)	Total Cost (in figures)
1	Mobilization	1	L.S.	\$16,000.00	\$16,000
2	Chlorine Contact Basin Cleaning & Coating	1	L.S.	\$132,000.00	\$132,000
3	Valve Actuator	2	Each	\$3,000.00	\$6,000
4	Electrical Controls for Valve Actuator	2	Each	\$2,000.00	\$4,000
5	Sump Pump	2	Each	\$3,500.00	\$7,000
				Subtotal	\$165,000
				10% Contingency	\$16,500
				TOTAL	\$181,500

BACKGROUND: In February 2017, the impacts of the Wastewater Treatment Plant hydraulic overload compromised the functionality of the chlorination basin and valves. This resulted in a sludge bed overflow condition. These two areas are in need of restoration to ensure compliance, efficiency, and safety at the WWTP.
